**GAME AIMS**

* Game aims to incite discussion through gameplay.
* When the player talks to the characters in the game, they will be met with all sorts of scenarios.
* Some will come across rude and prejudiced characters, but will also be able to behave that way themselves.
* This freedom to experience how others treat you as the opposite gender, but also the different ways you can treat others.
* You will learn through how these characters make you feel but also how they react to your choices.

POSSIBLE DISCUSSIONS AS A RESULT

* Why did X choice cause Y reaction?
* Why does this character treat me with less / more respect than the opposite gender?
* Why & when should I be sensitive towards a specific person?